

Glue Semantics for Minimalist Syntax

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Slides available at
<http://www.ucl.ac.uk/~ucjtmgg/docs/LAGB2015-slides.pdf>

Aims of this talk

- ▶ To give an implementation of Glue in Minimalism.
- ▶ To show that it has some potential advantages over more conventional approaches to the syntax/semantics interface.

What I mean by ‘Minimalist syntax’

- ▶ Syntactic theories in the ST→EST→REST→GB→… ‘Chomskyan’ tradition, i.e. as opposed to LFG, HPSG etc.
- ▶ So nothing especially cutting-edge. But:
- ▶ The factoring together of subcategorization and structure building (in the mechanism of feature-checking) is, if not crucial to this analysis, then certainly useful.

Glue semantics

(Slides available at <http://www.ucl.ac.uk/~ucjtmgg/docs/LAGB2015-slides.pdf>)

- ▶ A theory of the syntax/semantics interface.
- ▶ Originally developed for LFG, and now the mainstream view of the syntax/semantics interface within LFG (Dalrymple, 1999).
- ▶ Implementations also exist for HPSG (Asudeh and Crouch, 2002) and LTAG (Frank and van Genabith, 2001).

Key ideas:

- ▶ Syntax+lexicon produces a multiset of premises in a fragment of linear logic (Girard, 1987).
- ▶ Semantic interpretation consists in finding a proof to a specified type of conclusion from those premises.
(like in categorial grammar)

Plan for the rest of the talk

[A fast introduction to Glue semantics](#)

[Linear logic and Glue](#)

[The fragment to be used](#)

[The form of syntactic theory assumed](#)

[Implementation of Glue in Minimalism](#)

[Some features of the implementation](#)

Linear logic

(Girard, 1987)

- ▶ Often called a ‘logic of resources’ (Crouch and van Genabith, 2000, p. 5).
- ▶ Key difference from classical logic: for premise₁, …, premise_n ⊢ conclusion to be valid, each premise must be ‘used’ exactly once. So
- ▶ $A \vdash A$ but $A, A \not\vdash A$
- ▶ We will only be concerned with a small fragment in this talk: implication and the universal quantifier only connectives that will be used.

A simple example

(1) John loves Mary.

$$\begin{array}{c}
 \text{John loves Mary} \\
 \downarrow \\
 j' : B \quad \lambda y. \lambda x. \text{love}'(x, y) : A \multimap (B \multimap C) \quad m' : A \\
 \downarrow \qquad \qquad \qquad \downarrow \\
 \lambda y. \lambda x. \text{love}'(x, y) : A \multimap (B \multimap C) \quad m' : A \quad \multimap_E \quad j' : B \quad \multimap_E \\
 \frac{\lambda x. \text{love}'(x, m') : B \multimap C}{\text{love}'(j', m') : C}
 \end{array}$$

Interpretation as deduction

Linear implication and functional types

Rules of inference for the \multimap fragment of intuitionistic propositional linear logic and their images under the Curry-Howard correspondence.

\multimap elimination (linear modus ponens) corresponds to application

$$\frac{f : A \multimap B \quad x : A}{f(x) : B} \multimap_E$$

\multimap introduction (linear conditional proof) corresponds to abstraction

$$\frac{\begin{array}{c} [x : A]^n \\ \vdots \\ \Phi : B \end{array}}{\lambda x. \Phi : A \multimap B} \multimap_I^n$$

Quantifier scope ambiguity

(2) Someone loves everyone.

$$\begin{array}{c}
 \text{someone loves everyone} \\
 \downarrow \\
 \lambda P. \text{some}'(\text{person}', P) : (B \multimap C) \multimap C \quad \lambda y. \lambda x. \text{love}'(x, y) : A \multimap (B \multimap C) \quad \lambda Q. \text{every}'(\text{person}', Q) : (A \multimap C) \multimap C
 \end{array}$$

Surface scope interpretation

$$\begin{array}{c}
 \frac{\lambda z. \lambda v. \text{love}'(v, z) \quad \boxed{y}^1}{: A \multimap (B \multimap C) \quad \boxed{: A}} \multimap_E \boxed{x}^2 \\
 \frac{\lambda v. \text{love}'(v, y) \quad \boxed{: B}}{: B \multimap C} \multimap_E \\
 \text{love}'(x, y) \\
 \frac{\lambda Q. \text{every}'(\text{person}', Q) \quad \boxed{C}}{: (A \multimap C) \multimap C} \multimap_I^1 \\
 \frac{\lambda y. \text{love}'(x, y) \quad \boxed{: A \multimap C}}{\text{every}'(\text{person}', (\lambda y. \text{love}'(x, y)))} \multimap_E \\
 \frac{\lambda P. \text{some}'(\text{person}', P) \quad \boxed{C}}{: (B \multimap C) \multimap C} \multimap_I^2 \\
 \frac{}{\text{some}'(\text{person}', \lambda x. \text{every}'(\text{person}', \lambda y. \text{love}'(x, y))) : C} \multimap_E
 \end{array}$$

Inverse scope interpretation

$$\begin{array}{c}
 \frac{\lambda z. \lambda v. \text{love}'(v, z) \quad \boxed{y}^1}{: A \multimap (B \multimap C) \quad \boxed{: A}} \multimap_E \\
 \frac{\lambda P. \text{some}'(\text{person}', P) \quad \boxed{B \multimap C}}{: (B \multimap C) \multimap C} \multimap_E \\
 \text{some}'(\text{person}', \lambda x. \text{love}'(x, y)) \\
 \frac{\lambda Q. \text{every}'(\text{person}', Q) \quad \boxed{C}}{: (A \multimap C) \multimap C} \multimap_I^1 \\
 \frac{\lambda y. \text{some}'(\text{person}', \lambda x. \text{love}'(x, y)) \quad \boxed{: A \multimap C}}{\text{every}'(\text{person}', \lambda y. \text{some}'(\text{person}', \lambda x. \text{love}'(x, y))) : C} \multimap_E
 \end{array}$$

Meaning constructors

Following Kokkonidis (2008), I'll use a fragment of (monadic) first-order linear logic as the glue language.

- ▶ Predicates: e and t
- ▶ Constants: $1, 2, 3 \dots$
- ▶ Variables: $X, Y, Z \dots$
- ▶ Connectives: \multimap and \forall

I'll use subscript notation, e.g. $e_1 \multimap t_X$ instead of $e(1) \multimap t(X)$.

	LL	λ calculus	
propositions as types	implicational proposition	functional type	$f : A \multimap B \quad x : A \quad \multimap_E$ $f(x) : B$
rules as operations	\multimap elimination	application	$[x : A]^n$ \vdots $\Phi : B \quad \multimap_I^n$ $\lambda x. \Phi : A \multimap B$
	\multimap introduction	abstraction	$\Phi : \forall X. A \quad \forall_E$ $\Phi : A[X \leftarrow c] \quad c \text{ free for } X$
	\forall elimination	—	
	\forall introduction	—	$\Phi : A \quad \forall_I$ $X \text{ not free in any open leaf}$

Basic ideas

- ▶ Syntactic objects have features.
- ▶ The structure-building operation(s) (Merge) is/are based on the matching of features.
- ▶ Every feature bears an index, and when two features match their indices must also match.
- ▶ Those indices are used to label linear logic formulae paired with interpretations, thereby providing the syntax/semantics connection.

Features

Largely based on Adger (2003) and Adger (2010)

- ▶ Some features describe what an LI *is*.
- ▶ Some features describe what an LI *needs* (uninterpretable features). Those can be strong(*) or weak.

$$\begin{array}{ccc} V & & T \\ \langle uD, uD \rangle & & \langle uD^* \rangle \\ | & & | \\ \text{love} & & -s \end{array}$$

(I'm going to ignore morphosyntactic features and agreement.)

Structure-building operation(s)

Merge.

- ▶ Hierarchy of Projections-driven.
- ▶ Selectional features-driven.
 - ▶ External.
 - ▶ Internal.

Hierarchy of projections

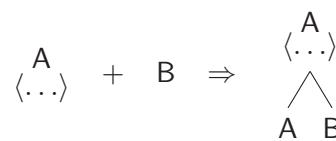
Adger (2003) has:

- Clausal: C \rangle T \rangle (Neg) \rangle (Perf) \rangle (Prog) \rangle (Pass) \rangle v \rangle V
Nominal: D \rangle (Poss) \rangle n \rangle N
Adjectival: (Deg) \rangle A

We'll use:

- Clausal: C \rangle T \rangle V
Nominal: D \rangle N

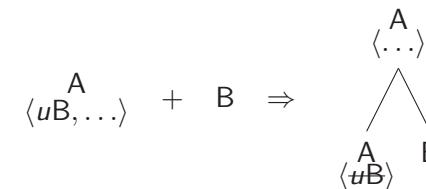
HoPs merge



Where A and B are in the same hierarchy of projections (HoPs) and A is higher on that HoPs than B

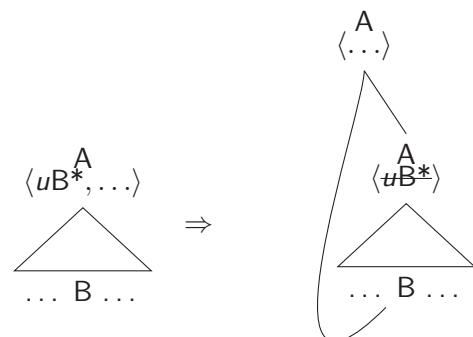
Select merge

External



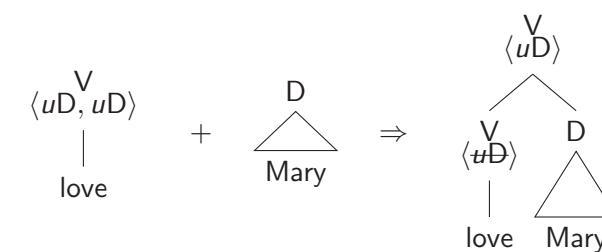
Select merge

Internal



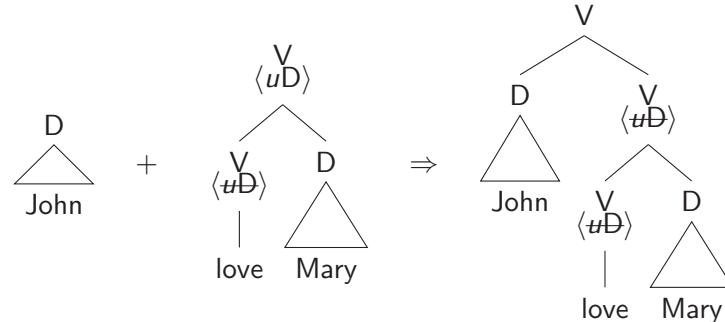
External merge

An example



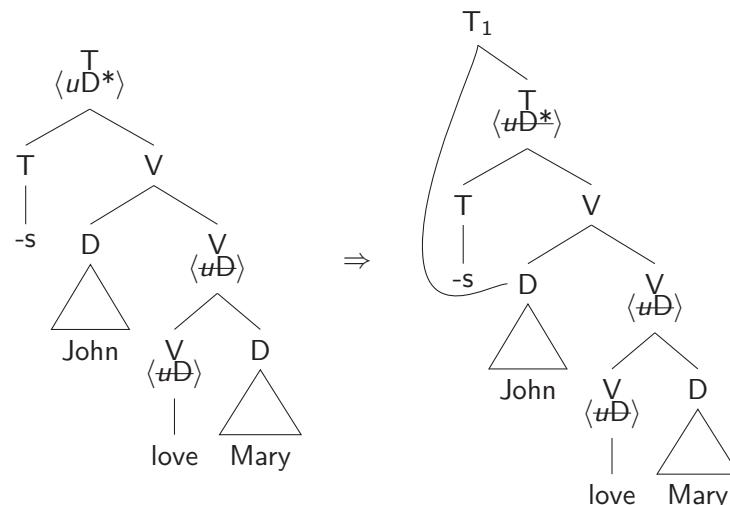
External merge

An example



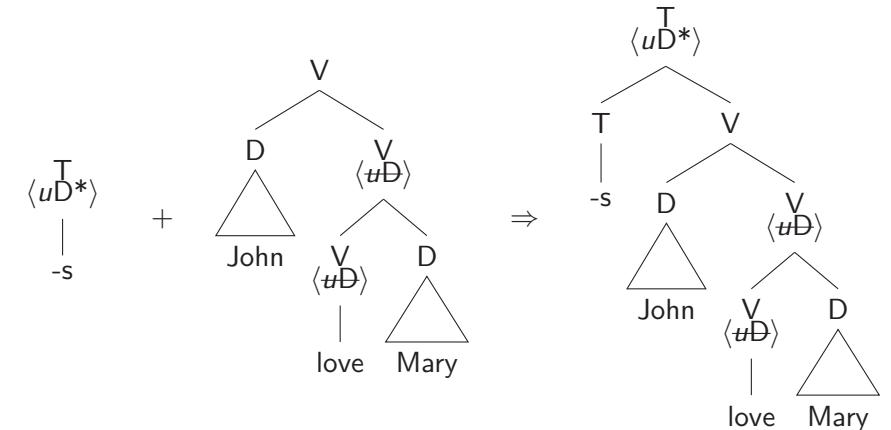
Internal merge

An example



HoPs merge

An example



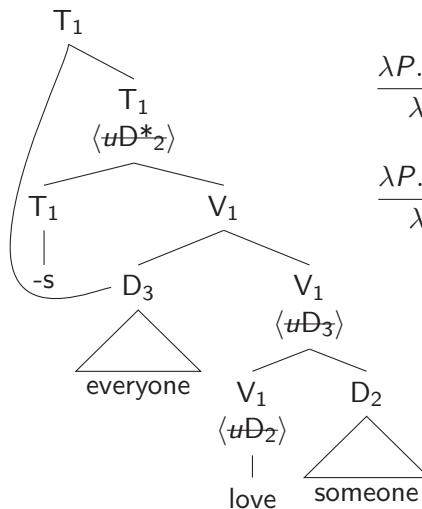
Indices

Diagram illustrating the derivation of a term from its components:

$$\frac{\begin{array}{c} T_1 \\ \downarrow \\ T_1 \langle uD^*_2 \rangle \\ \downarrow \\ T_1 \quad V_1 \\ | \quad | \\ -s \quad D_3 \quad V_1 \\ | \quad | \\ \text{John} \quad \langle uD_3 \rangle \\ | \quad | \\ V_1 \quad D_2 \\ | \quad | \\ \langle uD_2 \rangle \quad \text{Mary} \\ | \quad | \\ \text{love} \quad \text{Mary} \end{array} \quad \frac{\lambda z. \lambda v. \text{love}'(v, z) : e_2 \multimap (e_3 \multimap t_1) \quad m' : e_2}{\lambda v. \text{love}'(v, m') : e_3 \multimap t_1} \quad j' : e_3}{\text{love}'(j', m') : t_1} \multimap_E \quad \text{love}'(j', m') : t_1 \multimap_E$$

Derivation steps:

- The main term $\text{love}'(j', m') : t_1$ is derived via \multimap_E from $\lambda v. \text{love}'(v, m') : e_3 \multimap t_1$ and $j' : e_3$.
- $\lambda v. \text{love}'(v, m') : e_3 \multimap t_1$ is derived via \multimap_E from $\lambda z. \lambda v. \text{love}'(v, z) : e_2 \multimap (e_3 \multimap t_1)$ and $m' : e_2$.
- The term $\lambda z. \lambda v. \text{love}'(v, z) : e_2 \multimap (e_3 \multimap t_1)$ is derived via \multimap_E from the components of the tree structure.



$$\frac{\lambda P.\text{every}'(\text{person}', P) : \forall X.(e_3 \multimap t_X) \multimap t_X}{\lambda P.\text{every}'(\text{person}', P) : (e_3 \multimap t_1) \multimap t_1} \forall_E$$

$$\frac{\lambda P.\text{some}'(\text{person}', P) : \forall X.(e_2 \multimap t_X) \multimap t_X}{\lambda P.\text{some}'(\text{person}', P) : (e_2 \multimap t_1) \multimap t_1} \forall_E$$

$$\begin{array}{ll} D_3 & \rightsquigarrow \lambda P.\text{every}'(\text{person}', P) \\ \triangle & : \forall X.(e_3 \multimap t_X) \multimap t_X \\ \text{everyone} & \rightsquigarrow \lambda P.\text{some}'(\text{person}', P) \\ D_2 & : \forall X.(e_2 \multimap t_X) \multimap t_X \\ \triangle & \\ \text{someone} & \end{array}$$

Inverse scope interpretation

$$\begin{array}{c} \lambda z.\lambda v.\text{love}'(v, z) \quad [y : e_2]^1 \\ : e_2 \multimap (e_3 \multimap t_1) \quad [y : e_2] \\ \lambda P.\text{some}'(\text{person}', P) \quad \frac{}{\lambda v.\text{love}'(v, y)} \multimap_E \\ : (e_3 \multimap t_1) \multimap t_1 \quad : e_3 \multimap t_1 \\ \text{some}'(\text{person}', \lambda x.\text{love}'(x, y)) \quad \multimap_E \\ : t_1 \\ \lambda Q.\text{every}'(\text{person}', Q) \quad \frac{}{\lambda y.\text{some}'(\text{person}', \lambda x.\text{love}'(x, y))} \multimap_I^1 \\ : (e_2 \multimap t_1) \multimap t_1 \quad : e_2 \multimap t_1 \\ \text{every}'(\text{person}', \lambda y.\text{some}'(\text{person}', \lambda x.\text{love}'(x, y))) : t_1 \quad \multimap_E \end{array}$$

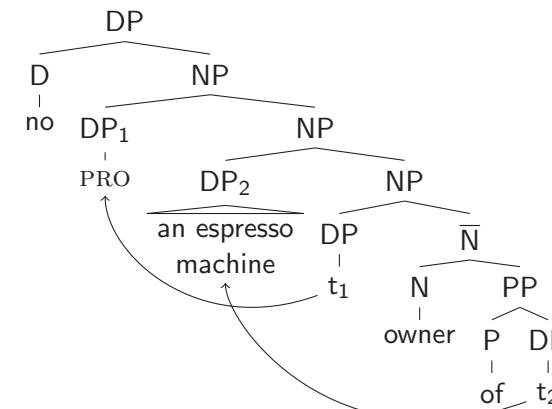
Surface scope interpretation

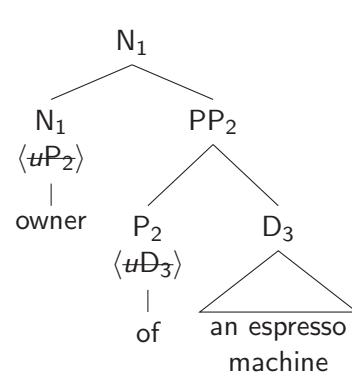
$$\begin{array}{c} \lambda z.\lambda v.\text{love}'(v, z) \quad [y : e_2]^1 \\ : e_2 \multimap (e_3 \multimap t_1) \quad [y : e_2] \\ \frac{\lambda v.\text{love}'(v, y) \quad [x : e_3]^2}{\lambda z.\lambda v.\text{love}'(v, z) \quad [y : e_2] \quad [x : e_3]} \multimap_E \\ : e_3 \multimap t_1 \\ \text{love}'(x, y) \quad [t_1 : e_3] \\ \frac{}{\lambda y.\text{love}'(x, y)} \multimap_I^1 \\ \lambda Q.\text{every}'(\text{person}', Q) \quad \frac{}{\lambda y.\text{love}'(x, y)} \multimap_E \\ : (e_2 \multimap t_1) \multimap t_1 \quad : e_2 \multimap t_1 \\ \text{every}'(\text{person}', (\lambda y.\text{love}'(x, y))) \quad : t_1 \\ \lambda P.\text{some}'(\text{person}', P) \quad \frac{}{\lambda x.\text{every}'(\text{person}', (\lambda y.\text{love}'(x, y)))} \multimap_I^2 \\ : (e_3 \multimap t_1) \multimap t_1 \quad : e_3 \multimap t_1 \\ \text{some}'(\text{person}', \lambda x.\text{every}'(\text{person}', \lambda y.\text{love}'(x, y))) : t_1 \quad \multimap_E \end{array}$$

Embedded QPs

(3) No owner of an espresso machine drinks tea.

Analysis by (Heim and Kratzer, 1998, p. 229) of the surface scope reading:

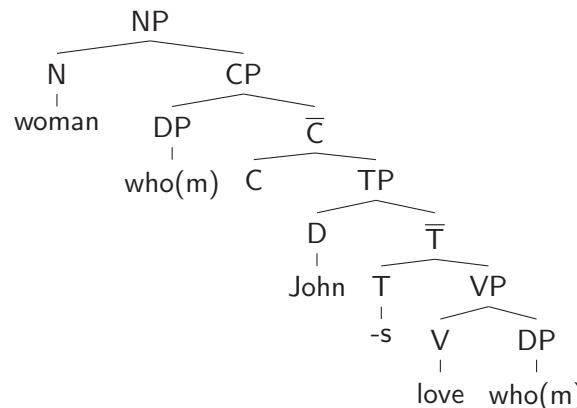




$$\begin{array}{lcl}
 \langle uP_2 \rangle & \rightsquigarrow & \lambda z. \lambda v. \text{own}'(v, z) \\
 | & & : e_2 \multimap (e_1 \multimap t_1) \\
 \text{owner} & & \\
 \\
 \langle uD_3 \rangle & \rightsquigarrow & \lambda w. w : e_3 \multimap e_2 \\
 | & & \\
 \text{of} & & \\
 \\
 \Delta & \rightsquigarrow & \lambda P. \text{some}'(\text{machine}', P) \\
 | & & : \forall X. (e_3 \multimap t_X) \multimap t_X \\
 \text{an e.m.} & &
 \end{array}$$

$$\frac{\frac{\frac{\lambda z. \lambda v. \text{own}'(v, z)}{:\ e_2 \multimap (e_1 \multimap t_1)} \left[\begin{smallmatrix} y \\ : e_2 \end{smallmatrix} \right]^1}{\lambda v. \text{own}'(v, y)} \left[\begin{smallmatrix} x \\ : e_1 \end{smallmatrix} \right]^2 \multimap_E \text{own}'(x, y)}{\frac{\lambda P. \text{some}'(\text{machine}', P)}{:\ \forall X. (e_3 \multimap t_X) \multimap t_X} \vee_E \frac{\frac{\lambda w. w}{:\ e_3 \multimap e_2} \left[\begin{smallmatrix} z \\ : e_3 \end{smallmatrix} \right]^3 \multimap_E \text{own}'(x, z) : t_1}{\frac{\lambda z. \text{own}'(x, z) : e_3 \multimap t_1}{\text{some}'(\text{machine}', \lambda z. \text{own}'(x, z)) : t_1} \multimap_E \lambda x. \text{some}'(\text{machine}', \lambda z. \text{own}'(x, z)) : e_1 \multimap t_1} \multimap_I^2}} \multimap_I^1} \multimap_E \lambda y. \text{own}'(x, y) : t_1$$

(Overt) movement

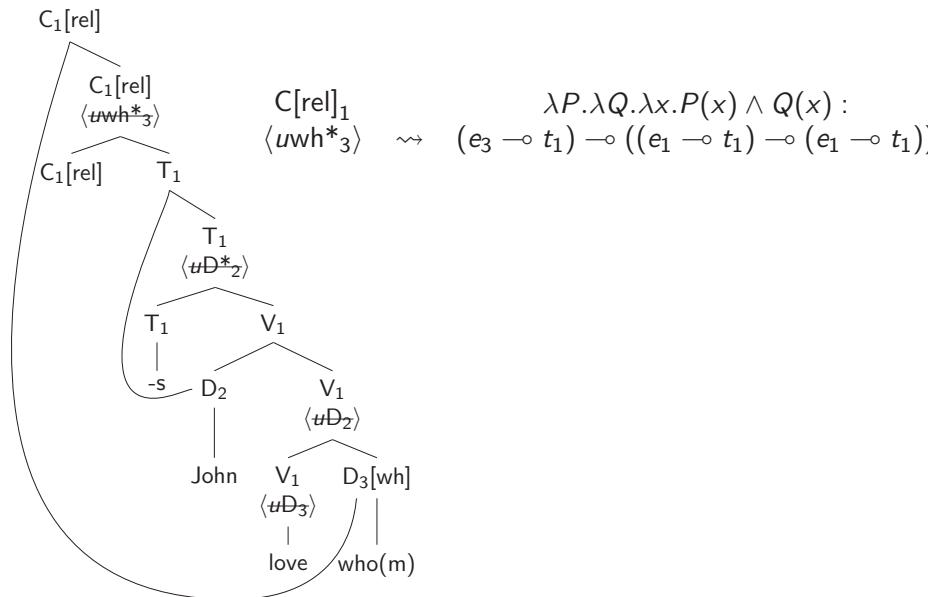


Trace theory was abandoned in early minimalism in favor of the so-called copy theory of movement. Indices were deemed incompatible with the principle of Inclusiveness, which restricts the content of tree structures to information originating in the lexicon. Because indices of phrases cannot be traced back to any lexical entry, they are illegitimate syntactic objects.

(Neeleman and van de Koot, 2010, p. 331)

If we assume that the computational system of syntax doesn't use variables, variables are introduced at the point where the LF-structure of a sentence is translated into a semantic representation.

(Sauerland, 1998, p. 196)



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$$\frac{\lambda z. \lambda v. \text{love}'(v, z) : e_3 \multimap (e_2 \multimap t_1) \quad [y : e_3]^1}{\lambda v. \text{love}'(v, y) : e_2 \multimap t_1} \multimap_E$$

$$\frac{\lambda P. \lambda Q. \lambda x. P(x) \wedge Q(x) : (e_3 \multimap t_1) \multimap ((e_1 \multimap t_1) \multimap (e_1 \multimap t_1))}{\lambda Q. \lambda x. \text{love}'(j', x) \wedge Q(x) : (e_1 \multimap t_1) \multimap (e_1 \multimap t_1)} \multimap_E$$

$$\frac{\lambda v. \text{love}'(v, y) : e_3 \multimap t_1 \quad j' : e_2}{\lambda y. \text{love}'(j', y) : e_3 \multimap t_1} \multimap_1$$

$$\frac{\lambda y. \text{love}'(j', y) : e_3 \multimap t_1}{\lambda Q. \lambda x. \text{love}'(j', x) \wedge Q(x) : (e_1 \multimap t_1) \multimap (e_1 \multimap t_1)} \multimap_E$$

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